

# Information and Entropy

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- **Amount of Information I**

There are lots of messages, for the receiver, each message has it's own probability for being received

For a message  $m$  that the probability for being received as  $P$ , the amount of information it contained is

$$I = -\log_2 P = \log_2 \frac{1}{P}$$

This is a "surprisal" definition : **More information is being conveyed for a message with lower probability being correctly received.** That means, a highly improbable outcome is very surprising

The log base is 2, so the unit is bit

For example, *there will be rain in the desert tomorrow* contains A LOT of information since this statement is a BIG surprise ( if this event really happened )

For a group of messages  $\{m_1, m_2, \dots, m_n\}$  with probability for being received as  $\{P_1, P_2, \dots, P_n\}$  , then the information content of message  $k$  and  $h$  are

$$I_k = \log_2 \frac{1}{P_k} \quad I_h = \log_2 \frac{1}{P_h}$$

And the amount of information when both messages are received is

$$\begin{aligned} I_{h,k} &= -\log_2 (P_{h,k}) \\ &= -\log_2 (P_h P_k) \\ &= -\log_2 P_h - \log_2 P_k \\ &= \log_2 \frac{1}{P_h} + \log_2 \frac{1}{P_k} \\ &= I_h + I_k \end{aligned}$$

Thus

$$I_{1,2,\dots,n} = \sum_{i=1}^n I_i$$

- **Entropy**

For example, there are totally  $N$  message being sent

On average, there should be  $NP_1$  message  $m_1$  being sent ,  $NP_2$  message  $m_2$  being sent.

Therefore the total amount of information transmitted is

$$\begin{aligned}
I_{Tot} &= NP_1I_1 + NP_2I_2 + \dots + NP_nI_n \\
&= NP_1 \log_2 \frac{1}{P_1} + NP_2 \log_2 \frac{1}{P_2} + \dots + NP_n \log_2 \frac{1}{P_n} \\
&= N \left( P_1 \log_2 \frac{1}{P_1} + P_2 \log_2 \frac{1}{P_2} + \dots + P_n \log_2 \frac{1}{P_n} \right) \\
&= N \sum_{i=1}^n P_i \log_2 \frac{1}{P_i}
\end{aligned}$$

The **average information content** , called **entropy**  $H$  , is defined by

$$H = \frac{I_{Tot}}{N} = \sum_{i=1}^n P_i \log_2 \frac{1}{P_i} = \sum_{i=1}^n P_i I_i$$

The entropy is a measure of “average information” per message interval , for example , if  $H = 4$  and 5 messages are being received by the receiver, then the “expected” amount of total information is thus

$$I_{Tot} = HN = 4 \cdot 5 = 20$$

- **Information Rate**

The information rate is defined by the average amount of message per second times average entropy

$$R = rH$$

The information rate can be used to judge the coding scheme is efficient or not.

For example, there are 2 event, A, B with  $P_A = 0.8$  ,  $P_B = 0.2$

$$\text{Then } H = P_A I_A + P_B I_B = 0.8 \log_2 \frac{1}{0.8} + 0.2 \log_2 \frac{1}{0.2} = 0.72$$

Suppose we receive 2 message per second , then  $R = rH = 2 \cdot 0.72 = 1.44$ , that is , we use 2 bit to transmitte information , but only 1.44 information is being transmitted. That’s why we need some coding algorithm to increase the amount of information being transmitted.

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