

Solution to CO327 (2022Spring) Assignment 5

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1 Making dogs happy / Welfare policy (11 points)

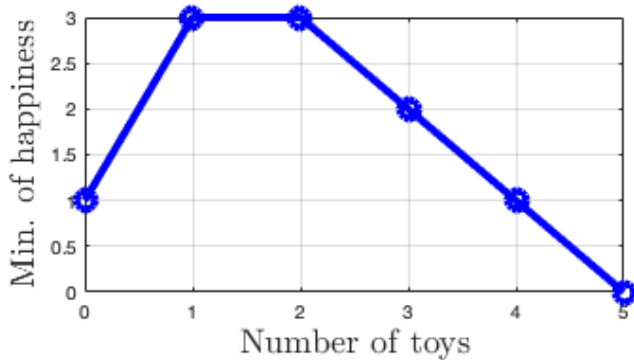
You have 3 dogs (D1, D2, D3) and you give toys to them. Since you are a busy person, you have decided to give the same number of toys to each dog. Let x be the number of toys each dog receives. As you are very familiar with the dogs, you know the happiness level of each dog as a function of the number of toy it receives:

$$D1 : 1 + 2x, \quad D2 : 2 + x, \quad D3 : 5 - x.$$

You have a budget limit that you can give each dog at most 5 toys. To be fair to the dogs, you want to maximize the minimum happiness level of all the dogs.

1 Let $f(x)$ be the minimum happiness level of all 3 dogs when each dog receives x toys. Write down the expression of $f(x)$. Draw $f(x)$ for $x \in \{0, 1, 2, 3, 4, 5\}$.

$$f(x) = \min \{1 + 2x, 2 + x, 5 - x\}. \quad (1 \text{ point})$$



Correct figure 1 point. If no figure no point.

2 Translate this problem to an optimization problem. Solve for the optimal x and list the happiness level of the dogs.

$$\begin{aligned} \max_x \quad & \min \{1 + 2x, 2 + x, 5 - x\} \\ \text{s.t.} \quad & 0 \leq x \leq 5, x \in \mathbb{N} \end{aligned} \quad (3 \text{ points})$$

Optimal solution $x^* = 1$ or 2 (non-unique)

1 point

Happiness level: 3, 3, 2

1 point

Careless mistake If student make a mistake that the objective function is $1 + 2x + 2 + x + 5 - x$, then whole part no point (all 5 points gone)

3 Now, instead of maximizing the minimum happiness level of all 3 dogs, you decided to maximize the **sum** of the happiness factors of all 3 dogs. Write down the optimization problem. What is the optimal x ? What are the happiness level of the dogs?

$$\begin{aligned} \max_x \quad & 1 + 2x + 2 + x + 5 - x = 8 + 2x \\ \text{s.t.} \quad & 0 \leq x \leq 5, x \in \mathbb{N} \end{aligned} \quad (1 \text{ point})$$

Optimal $x = 5$ 1 point
 Happiness level: 11, 7, 0 1 point

4 Consider give toys to dogs as an analogy to deciding a welfare policy. Now “toys” are welfare support and “dogs” are people. Comparing the approaches of (2) and (3) and their solution, which approach you prefer? Why?

(2), more fair / more uniform performance than maximizing the sum. 1 point
 (If student pick (3), accept all reasonable answer, otherwise at most 0.5 point)

Careless mistake If student previously make a mistake that approach in (2) and (3) have the same objective function, this part get no point

2 Scheduling problem (13 points)

You have a train company and you want to determine the arrival time of 3 trains. Let t_i be the arrive time of the i th train, the time t_i are arranged in ascending order $0 \leq t_1 \leq t_2 \leq t_3 \leq +\infty$. However, for safety reason, you want to maximize the smallest time gap between *any two consecutive trains*, subject to time range constraints $l_i \leq t_i \leq u_i$, $i = 1, 2, 3$, where

i	1	2	3
l_i	0	1	2
u_i	2	3	4

Write down the optimization problem in *canonical form*. Solve this optimization problem. If the problem has no solution, explain why.

When you constructing the constants $\mathbf{A}, \mathbf{b}, \mathbf{c}$, the code

- `zeros(h,k)` will create a all-zero-matrix of size h -by- k
- `ones(h,k)` will create a all-one-matrix of size h -by- k
- `zeros(h,1)` will create a zero column vector of size h -by-1
- `ones(h,1)` will create a one column of size h -by-1
- `eye(n)` will create a n -by- n identity matrix
- the code `[u v]` will stack two column vectors \mathbf{u}, \mathbf{v} horizontally to form a matrix $[\mathbf{u} \ \mathbf{v}]$
- the code `[u; v]` will stack two column vectors \mathbf{u}, \mathbf{v} vertically to form a vector $[\mathbf{u}^\top \ \mathbf{v}^\top]^\top$

Sol The max-min expression

$$\begin{aligned} \max \quad & \left(\min_i (t_{i+1} - t_i) \right) \\ \text{s.t.} \quad & l_i \leq t_i \leq u_i, i \in \{1, 2, 3\} \end{aligned}$$

Using the worst-case modeling trick,

$$\text{let } \Delta = \min_i (t_{i+1} - t_i),$$

the equivalent LP in canonical form is

$$\max_{t, \Delta} \begin{bmatrix} \mathbf{0}_{3 \times 1} \\ 1 \end{bmatrix}^\top \begin{bmatrix} t_{3 \times 1} \\ \Delta \end{bmatrix} \quad \text{s.t.} \quad \begin{bmatrix} \mathbf{I}_{3 \times 3} & \mathbf{0}_{3 \times 1} \\ -\mathbf{I}_{3 \times 3} & \mathbf{0}_{3 \times 1} \\ \mathbf{D}_{2 \times 3} & \mathbf{1}_{2 \times 1} \end{bmatrix} \begin{bmatrix} t \\ \Delta \end{bmatrix} \leq \begin{bmatrix} \mathbf{u}_{3 \times 1} \\ -\mathbf{l}_{3 \times 1} \\ \mathbf{0}_{2 \times 1} \end{bmatrix}$$

where \mathbf{D} is the first-order difference operator :

$$\mathbf{D} = \begin{bmatrix} 1 & -1 & 0 \\ 0 & 1 & -1 \end{bmatrix}$$

Marking on the problem formulation

- Correct \mathbf{c} 2 points
- Correct \mathbf{A} 6 points
- Correct \mathbf{b} 3 points

MATLAB The code for the above formulation is

```
c=[ zeros(3,1); 1]
D = [1 -1 0; 0 1 -1]
A = [ [eye(3) zeros(3,1)]; [-eye(3) zeros(3,1)]; [D ones(2,1)] ]
b = [2 3 4 0 -1 -2 0 0]'
```

Note that this is a max problem, so we need to call `td = linprog(-c,A,b)`; (1 pt), which gives

$$\text{td} = \begin{bmatrix} 0 \\ 2 \\ 4 \\ 2 \end{bmatrix}$$

with smallest time gap 2.

2 pts for \mathbf{t} and 1 pts for time gap

Careless mistake If wrong sign (e.g. a negative sign in the time gap or in the time), -1 point each

END of assignment.